



PLAYALIVE'S PRIZE WINNING SENSOR TECHNOLOGY CREATES HIGH PULSE AND LOTS OF PLAY & LEARNING.

PlayAlive Infinity

PlayAlive boosts the kids playtime and motivates for more and longer physical active play. This also counts for kids who have "grown to old" to play and kids that are not enjoying being physical active.

PlayAlive's prize winning technology with light and touch creates new opportunities for play and physical activity. We redefine the classic playground with new content!



PLAYSPOT THAT CREATES ATTENTION

PlayAlive Infinity is more than a traditional play unit. It is a play spot where the users have fun regardless if they are playing, doing exercise, sports or have active learning. The PlayAlive Infinity is a two-dimensional sculpture that turns heads and draw attention for people, who soon will be active on the play spot

WHO IS PLAYALIVE INFINITY AIMED AT?

Infinity is aimed at children, students, sport clubs and the public who would like to be physical active in a new and challenging way. All activities on PlayAlive Infinity are intuitive and easy to get started with.

GAME PACKAGE

PlayAlive Infinity is delivered with a ready to use game package. All games are adaptive and quickly adapts the level to the respective player. Because of that players will constantly feel challenged at an appropriate level, and will keep playing for a longer time as a result.

WHICH ACTIVITIES ARE INCLUDED?

Hot&cold

Two persons or two teams play against each other. The team who hits the most sensors during 30 seconds wins. High energy, competitive, fun and simple.

eTennis

Beat your best friend or dad in a game of tennis. The game is adaptive and will adjust its speed to the level of the players. High speed game for two or four players. Length of the game depends on the player's ability.

Stop-watch

Use the outer running lane on Infinity for a fun and motivating running game. Hit a sensor to start the stop watch and follow the path of the lights. Run and touch all the active lights and see your time in the end. The kids will decide the running path they think is the fastest.

Mind Match

Logical thinking and physical activity combined. Find identical patterns among the sensors out in the field. Will get more and more difficult for the players. See which side first finished the task. For 2-4 players.

Free play and light show

Each sensor has its own play mode, with funny sounds, music tunes and light creation. This can keep up to 12 children active at the same time. Every 15 minutes a light show will start to.

INSTALLATION

PlayAlive Infinity comes in two editions. One edition to be mounted on steel tubes above the ground and another edition where the electronic sensors are integrated in the rubber surface to create a lean and simple design line.

POWER SUPPLY

PlayAlive Infinity runs on low current and can be connected to the 230v grid. Infinity can also be powered by solar energy. Power consumption at normal play is approx. 30w. When not in use the sensors will go into sleep and have minimal power consumption. The electronic platform is TÜV approved.

SPECIFICATIONS

Dimensions

5,5 x 12,0 meter

Surface requirement:

We strongly recommend installing PlayAlive Infinity in rubber surface

Technology:

The sensor unit is weather resistant and 100% water proof. The sensors are produced with a robust plastic material without phthalate and tested for very hard direct hits. PlayAlive Infinity will for sure meet the robustness standards needed for modern play spots.

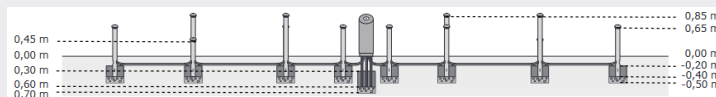
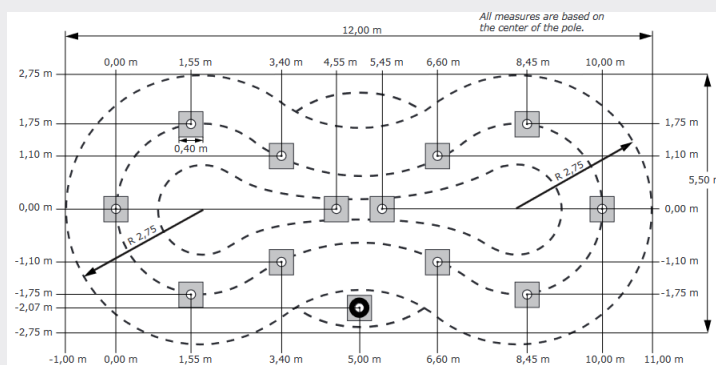
Products:

P00403: complete electronic set with stainless steel posts and galvanized console

P00442: complete electronic set for ground installation with ground sensor housing

P00070: electronics only (for post installation)

Infinity can be extended to control waterplay and the PlayAlive learning concept FIL. Read more and see videos on www.playalive.dk or contact PlayAlive directly



Watch a short video here



PLAYALIVE ACTIVATE · ENGAGE · ENTERTAIN

PlayAlive develops and produces an interactive play and learning platform that motivates for more physical activities. The platform is based on a unique sensor unit with light, sound and touch function. PlayAlive is based on a vast knowhow about play, sport and learning and has been co-developed with teachers and researchers. The platform is used with success in city centers, on schools and institutions, rehabilitations, for learning and sport all across Europe